

Feature Table Report

Vermont Agency of Transportation
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Feature Description	Alpha Code	Point Type	Style
BARN :O:	BARN	Breakline	x_BARN
BASELINE :O:	BL	Breakline - DNT	x_BL
BENCH MARK (REVISED) :O:	REVB	Breakline - DNT	x_BM_1
BENCH MARK :O:	BM	Breakline - DNT	x_BM
BLAZE :O:	BLZ	Breakline - DNT	x_BLZ
BORING :O:	BOR BORING	Breakline - DNT	x_BOR
BOULDER :O:	BDR BOULDER	Breakline - DNT	x_BOULDER
BOUND :O:	BND	Breakline - DNT	x_BND
BOUND APPARENT LOCATION :O:	APL	Breakline - DNT	x_APL
BOUND NOT SET :O:	BNDNS	Breakline - DNT	x_BNDNS
BOX CULVERT :O:	BOX	Breakline - DNT	x_BOX
BOX CULVERT CONCRETE :O:	BOXC	Breakline - DNT	x_BOXC
BOX CULVERT STONE :O:	BOXS	Breakline - DNT	x_BOXS
BRIDGE ABUTMENT BOTTOM :X:	XAB	Breakline	x_XAB
BRIDGE ABUTMENT TOP :X:	XAT	Breakline	x_XAT
BRIDGE BEAM BOTTOM :X:	XBIB	Breakline - DNT	x_XBIB
BRIDGE CENTER :X:	XBC	Breakline - DNT	x_XBC
BRIDGE CURB BOTTOM :X:	XCB	Breakline - DNT	x_XCB
BRIDGE CURB TOP :X:	XCT	Breakline - DNT	x_XCT
BRIDGE DECK :X:	XDECK	Breakline - DNT	x_XDECK
BRIDGE DRAIN :X:	XDRAIN	Breakline - DNT	x_XDRAIN
BRIDGE FASCIA BOTTOM :X:	XFAB	Breakline - DNT	x_XFAB
BRIDGE FASCIA TOP :X:	XFAT	Breakline - DNT	x_XFAT
BRIDGE FOOTING BOTTOM :X:	XFB	Breakline	x_XFB
BRIDGE FOOTING TOP :X:	XFT	Breakline	x_XFT
BRIDGE OPENING BOTTOM :X:	XOB	Breakline - DNT	x_XOB
BRIDGE OPENING TOP :X:	XOT	Breakline - DNT	x_XOT
BRIDGE PIER BOTTOM :X:	XPB	Breakline	x_XPB
BRIDGE PIER TOP :X:	XPT	Breakline	x_XPT
BRIDGE PIER TOP AT FASCIA :X:	XPF	Breakline - DNT	x_XPF
BRIDGE RAIL FACE :X:	XRF	Breakline - DNT	x_XRF
BRIDGE SEAT :X:	XBS	Breakline	x_XBS
BRIDGE SPECIAL FEATURE :X:	XSF	Breakline - DNT	x_XSF
BRIDGE SUPPORT BOTTOM :X:	XSB	Breakline - DNT	x_XSB
BRIDGE SUPPORT TOP :X:	XST	Breakline - DNT	x_XST
BUILDING :O:	BLDG	Breakline	x_BLDG
CATCH BASIN :O:	CB	Breakline - DNT	x_CB
CHANNEL SHOT ON BOTTOM :O:	CH	Random	x_CH
CHURCH :O:	CHURCH	Breakline	x_CHURCH
COMBINATION POLE :O:	COMB	Random	x_COMB
CONCRETE PAD :O:	CONCPAD	Breakline	x_CONCPAD

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	CPD		
CONTROL HORIZONTAL :O:	HCTRL	Breakline - DNT	x_HCTRL
CONTROL HORIZONTAL AND VERTICAL :O:	HVCTRL	Breakline - DNT	x_HVCTRL
CONTROL VERTICAL :O:	VCTRL	Breakline - DNT	x_VCTRL
CURB BITUMINOUS :R:	CP CURBB	Breakline	x_CURBB
CURB CONCRETE :R:	CC CURBC	Breakline	x_CURBC
CURB GENERIC :R:	CRB CURB	Breakline	x_CURB
CURB GRANITE :R:	CG CURBG	Breakline	x_CURBG
CURB WOOD :R:	CURBW CW	Breakline	x_CURBW
DITCH :O:	DIT DITCH	Breakline	x_DITCH
DRAINAGE :O:	DRA	Breakline	x_DRA
DRAINAGE PIPE :O:	P	Breakline - DNT	x_P
DRIVE CONCRETE :R:	DRC	Breakline	x_DRC
DRIVE FIELD :R:	DRF	Breakline	x_DRF
DRIVE GRAVEL :R:	DRG	Breakline	x_DRG
DRIVE PAVED :R:	DRP	Breakline	x_DRP
DRIVE WOOD :R:	DRW	Breakline	x_DRW
DRIVEWAY OR SIDE ROAD :R:	DR	Breakline	x_DR
DROP INLET :O:	DI	Random	x_DI
DROP INLET BOTTOM :O:	DIB	Breakline - DNT	x_DIB
DROP INLET NEW :O:	NDI	Breakline - DNT	x_NDI
DROP INLET THROAT :O:	DIIN	Random	x_DIIN
DROP INLET THROATED DNC :O:	DITHR	Breakline - DNT	x_DITHR
EDGE BROOK LEFT :O:	BRKL	Breakline	x_BRKL
EDGE BROOK RIGHT :O:	BRK BRKR	Breakline	x_BRKR
EDGE BRUSH LEFT :O:	BRL	Breakline	x_BRL
EDGE BRUSH RIGHT :O:	BRR	Breakline	x_BRR
EDGE LAKE LEFT :O:	LAKEL	Breakline	x_LAKEL
EDGE LAKE RIGHT :O:	LAKER	Breakline	x_LAKER
EDGE LEDGE :O:	LE	Random	x_LE
EDGE LEDGE LEFT :O:	LEL	Breakline	x_LEL
EDGE LEDGE RIGHT :O:	LER	Breakline	x_LER
EDGE OF A LAKE :O:	LAKE	Breakline	x_LAKE
EDGE POND LEFT :O:	PONDL	Breakline	x_PONDL
EDGE POND RIGHT :O:	PONDR	Breakline	x_PONDR
EDGE RIVER :O:	RVR	Breakline	x_RVR
EDGE RIVER LEFT :O:	RVRL	Breakline	x_RVRL
EDGE RIVER RIGHT :O:	RVRR	Breakline	x_RVRR
EDGE WOODS :O:	WD	Breakline	x_WD
EDGE WOODS LEFT :O:	WDL	Breakline	x_WDL
EDGE WOODS RIGHT :O:	WDR	Breakline	x_WDR
ELECTRIC POLE :O:	EL	Random	x_EL

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ELEVATION UNKNOWN :O:	NOELEV	Breakline - DNT	x_NOELEV
FEATURE MAN MADE :O:	MMF	Breakline	x_MMF
FEATURE NATURAL :O:	NF	Random	x_NF
FENCE BARBED WIRE :O:	FNBW	Breakline	x_FNBW
FENCE CHAIN LINK :O:	FNCHL	Breakline	x_FNCHL
FENCE GENERIC :O:	FN	Breakline	x_FN
FENCE RAIL :O:	FNR	Breakline	x_FNR
FENCE WOOD :O:	FNWD	Breakline	x_FNWD
FENCE WOVEN/WELDED WIRE :O:	FNWW	Breakline	x_FNWW
FLAG POLE :O:	FPOLE	Random	x_FPOLE
FOUNDATION :O:	FDN FOUNDATION	Breakline	x_FOUNDATION
GARAGE :O:	GAR GARAGE	Breakline	x_GARAGE
GARDEN :O:	GARDEN GARDENL GARDENR GDN	Breakline	x_GARDEN
GAS FILLER :O:	GASFIL	Random	x_GASFIL
GAS SHUT OFF :O:	GSO	Breakline - DNT	x_GSO
GATE VALUE :O:	GV	Breakline - DNT	x_GV
GRAVE STONE (HEADSTONE) :O:	GRAV GRAVE	Random	x_GRAV
GUARD RAIL :O:	GR	Breakline	x_GR
GUARD RAIL LEFT :O:	GRL	Breakline	x_GRL
GUARD RAIL RIGHT :O:	GRR	Breakline	x_GRR
GUIDE POST :O:	GP	Random	x_GP
GUY POLE :O:	GUY GUYP	Random	x_GUY
GUY WIRE :O:	GUYW	Random	x_GUYW
HEDGE :O:	HED HEDGE	Breakline	x_HEDGE
HOUSE :O:	HO HOB HOS HOW	Breakline	x_HOUSE
HUB :O:	HUB	Breakline - DNT	x_DEFAULT_1
HYDRANT :O:	HYD	Random	x_HYD
IRON PIN :O:	IP	Breakline - DNT	x_IP
IRON PIPE :O:	IPIPE	Breakline - DNT	x_IPIPE
LIGHT - STREET OR YARD :O:	LI	Random	x_LI
MAIL BOX :O:	MB	Random	x_MB
MANHOLE (MH) :O:	MH	Random	x_MH
MH ELECTRIC :O:	MHE	Random	x_MHE
MH GAS :O:	MHG	Random	x_MHG
MH SEWER :O:	MHS	Random	x_MHS
MH TELEPHONE :O:	MHT	Random	x_MHT
MH WATER :O:	MHW	Random	x_MHW
MILE MARKER :O:	MM	Random	x_MM
ORIGINAL GROUND PERIMETER :O:	OG	Breakline	x_OG
PARKING METER :O:	PM	Random	x_PM

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PAVEMARKING :O:	PAVEMARKING PVMK	Random - DNT	x_PAVEMARKING
POOL :O:	POOL	Breakline	x_POOL
PORCH OR DECK :O:	DECK POR PORCH	Breakline	x_PORCH
POST STONE/WOOD :O:	POSTS POSTW	Random	x_POST
PROJECT MARKER :O:	PMK PROJ PROJMKR	Random	x_PMK
RAIL ROAD RAIL :R:	RAIL RL RRRAIL	Breakline - DNT	x_RRRAIL
RAIL ROAD SIGNAL :R:	RRS RRSIG RRSIGNAL	Random	x_RRSIG
RAIL ROAD SWITCH LEVER :O:	RRSL RSL	Random	x_RRSL
RAILROAD BED OUTSIDE OF ROAD :R:	BED RB RRBED	Breakline	x_RRBED
RAILROAD CENTERLINE OUTSIDE OF ROAD :R:	RRCL	Breakline	x_RRCL
RAILROAD RAIL IN ROAD :R:	RR RRROAD	Breakline	x_RRROAD
ROAD CENTER LINE :R:	CL	Breakline - DNT	x_CL
ROAD CROWN :R:	CR CROWN	Breakline	x_CR
ROAD GRAVEL :R:	RDG	Breakline	x_RDG
ROAD PAVED :R:	RDP	Breakline	x_RDP
ROADS :R:	RD	Breakline	x_RD
SATELLITE DISH :O:	SAT	Random	x_SAT
SCHOOL :O:	SCHOOL	Breakline	x_SCHOOL
SEPTIC SYSTEM :O:	SEPTIC SSDA	Breakline	x_SEPTIC
SHED :O:	SHED	Breakline	x_SHED
SHOT :O:	SH	Random	x_SH
SHOULDER GRAVEL :R:	SHG	Breakline	x_SHG
SHOULDER PAVED :R:	SHP	Breakline	x_SHP
SHRUB :O:	SHRUB	Random	x_SHRUB
SIDEWALK :R:	SW SWB SWC SWP SWS	Breakline	x_SW
SIGN :O:	SIGN	Random	x_SIGN
SIGN W/DOUBLE POST :O:	TSIGN	Breakline	x_2SIGN
SILL OF HOUSE :O:	SILL	Breakline - DNT	x_SILL
SLOPE BOTTOM :O:	BS	Breakline	x_BS
SLOPE CHANGE :O:	CS	Breakline	x_CS
SLOPE TOP :O:	TS	Breakline	x_TS
STAKE (WITNESS) :O:	STAKE	Breakline - DNT	x_DEFAULT

Feature Description	Alpha Code	Point Type	Style
STEP :O:	STEP STP STPB STPC STPS STPW	Breakline	x_STEP
STONE :O:	STN STONE	Breakline	x_STONE
STUMP :O:	STUMP	Random	x_STUMP
SUBSURFACE CABLE (TV) :O:	SUBC	Breakline - DNT	x_SUBC
SUBSURFACE ELECTRIC LINE :O:	SUBE	Breakline - DNT	x_SUBE
SUBSURFACE GAS LINE :O:	SUBG	Breakline - DNT	x_SUBG
SUBSURFACE MISCELLANEOUS :O:	SUB	Breakline - DNT	x_SUB
SUBSURFACE SEWER LINE :O:	SUBS	Breakline - DNT	x_SUBS
SUBSURFACE TELEPHONE CABLE :O:	SUBT	Breakline - DNT	x_SUBT
SUBSURFACE WATER LINE :O:	SUBW	Breakline - DNT	x_SUBW
SWAMP :O:	SWAMP	Random	x_SWAMP
TELEPHONE POLE :O:	TEL	Random	x_TEL
TIE :O:	TIE	Breakline - DNT	x_TIE
TRAILER :O:	HOM TRAILER	Breakline	x_TRAILER
TREE HARDWOOD :O:	H	Random	x_H
TREE SOFTWOOD :O:	S	Random	x_S
UNDER DRAIN :O:	UND	Breakline - DNT	x_UND
UTILITIES :O:	FUEL UTIL	Random	x_UTIL
UTILITIES OVER HEAD :O:	OH OHCABLE OHELEC OHTEL OHUTIL	Breakline - DNT	x_UTILOH
WALL CONCRETE :O:	WALLC	Breakline	x_WALLC
WALL GENERIC :O:	WALL	Breakline	x_WALL
WALL HEADER :O:	WALLH	Breakline	x_WALLH
WALL STONE :O:	WALLS	Breakline	x_WALLS
WALL WOOD :O:	WALLW	Breakline	x_WALLW
WATER COURSE :O:	WC	Breakline	x_WC
WATER SHUT OFF :O:	WSO	Breakline - DNT	x_WSO
WELL :O:	SPRING WELL	Breakline - DNT	x_WELL
WET AREA :O:	WET	Breakline	x_WET
WETLANDS DESIGNATION :O:	WETL WETLAND	Random	x_WETLAND